

Rolf Wolfson

Gender	Hero status	Allegiance	Role	Apparent Age	Year of Birth
Male	Yes	Electorate of Bledal	Rogue / Merchant / Spy	~50	694 (80)

Stories/Function

Rolf Wolfson serves as a veteran information broker and guide/navigator operating within the [Electorate of Bledal](#). He collects intelligence on what's moving along the [Great East Road](#). He is a practitioner of the "Opener of the Ways" affinity, a divine gift that allows him to excel in scouting, hunting, and the location of hidden paths. Rolf represents the stable but independent middle-tier of the [Heroic](#) class; he is a man whose loyalty is governed by contracts and honour rather than ideology.

Rolf has a linguistic quirk: he consistently speaks of himself in the third person, using phrases such as "This wolf is known as Rolf" or "This wolf requires payment." This behaviour is a direct manifestation of his [Freki](#) heritage, which emphasizes the dissolution of the individual ego in favour of pack solidarity. Even though he is currently an outcast from his original pack, his speech patterns reflect a permanent psychological attachment to the communal ideals of the wolf god.

Description

Born during the Long Winter of 694 AM, Rolf possesses a divine bloodline (13% [Freki](#)) that grants him a life multiplier of 1.56. While his chronological age is 80, he maintains the physical vitality and apparent age of a man in his early fifties. Physically, he is characterized by striking orange eyes (a common trait among those of the wolf-bloodline) and a head of hair and full beard that have turned grey with age. His build is notably muscled but wiry, optimized for the physical demands of long-distance overland travel and the quick reflexes required of a rogue.

Attire

Rolf's clothing is designed for the pragmatic requirements of a life spent on the trade routes of [The Continent of Osnines](#). He typically wears a durable travel doublet made of heavy linen canvas, reinforced at the stress points with treated leather to withstand the rigours of the trail. Beneath this, he wears an unbleached linen shirt and woollen hose, often in earth tones or dark blues to maintain an inconspicuous profile. Given his Bledalense origins, his gear incorporates elements of northern tailoring, such as a heavy cloak for the "Long Winter" moons and thick-soled boots suitable for both the muddy swaths of the [Riggin Dale](#) and the few paved sections of the [Great East Road](#).

Favoured Possessions

As an "Opener of the Ways," Rolf carries specialised equipment that complements his divine talents:

- **Travel Ledger:** A well-worn book where he records contracts and travel data, reflecting his role as an occasional merchant.

- **Scouting Dagger:** A balanced blade used for both utility and defence, kept sharpened to ensure it can “open” whatever path he requires.
- **Navigation Charts:** Detailed maps of the northern trade routes, likely including notations on the customs terminals of [Breite](#) and the various inns along the way.
- **Healing Pouches:** Small bags containing dried herbs and medicinals, used to “open the way” for recovery in accordance with Freki’s healing affinity.
- **Amulet:** he carries an [amulet](#) dedicated to [Freki](#), made of bone, to amplify his scouting senses and protect him from the mental geasa used by rivals like [Rojden](#).

Personal Life

Rolf’s is an outcast from his pack. While the specific circumstances of this separation are not recorded in the [Book of Heroes](#), his continued adherence to the wolf god’s philosophy suggests that the exile was not a rejection of faith, but perhaps a consequence of his choice to serve as a “sometime spy” for southern interests or the [Board of Trade](#).

Rolf’s presence in [Wolfburg](#) indicates a preference for the mercantile stability of the Electorate over the visceral violence of the northern fjords. He has spent decades cultivating a reputation for pragmatic honesty; he is a man who stays bought until a contract is fulfilled, making him a highly valued asset for those who require reliable intelligence without the complications of ideological zeal.

Relationships

People

- [Freki](#): His divine ancestor and the source of his “Opener of the Ways” affinity.
- [The Archgraf of Bledal](#): The elected leader to whom Rolf owes nominal allegiance within the electorate.

Places

- [Wolfburg](#): His city of origin and a primate hub for those of the Freki bloodline.
- [Electorate of Bledal](#): The nation whose low-tax mercantile environment allows his trade to flourish.
- [Great East Road](#): His primary place of **labour** and the source of his influence.
- [Breite](#): The capital port where his mercantile ventures are formalised through customs.

Concepts

- **Honour:** The professional currency that ensures he remains a trusted contractor despite his rogue status.
- **The Pack:** The lost social unit that still defines his speech and psychological makeup.
- **Ego-Death:** The philosophical state he approximates through his rejection of “I” in speech.

Skyss - Story Background	Characters	Skyss - Places	Pantheons of the World	Other Background
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