

Silent Service

Summary

The Silent Service is a historical and contemporary faction of [Heroes](#) within the [Kingdom of Skyss](#) that advocates for divine-blooded individuals to remain entirely separate from mortal governance. Emerging as a primary combatant during [The Great Schism](#) (c. 690–695 AM), the faction prioritises mortal autonomy, believing that Godbloods should act only as reclusive mentors or guardians from the shadows rather than active political leaders.

Description

Ideology and Philosophy

The foundational tenet of the Silent Service is the preservation of human self-determination. They contend that the active participation of Heroes in public office - even with the term limits proposed by the [Covenanters](#) - inevitably stifles the natural development of human society. They view the radical meritocracy of the [Godbloods faction](#) as a systemic threat to the world's stability and believe that reality is nearly impossible to truly understand, making Heroes unsuitable as absolute arbiters.

Role in the Great Schism

During the factional warfare that characterised the Schism, the Silent Service shifted from a philosophical circle into a formidable paramilitary organisation.

- **Tactical Skirmishes:** They became notorious for conducting “night murders” and clandestine assassinations to neutralise Godblood leaders who sought to establish a divine autocracy.
- **The Alliance:** In the Spring of 695 AM, the Silent Service formed a pragmatic tactical alliance with the Covenanters. Together, they thinned the ranks of the Godbloods, eventually decimating their leadership and forcing the survivors into exile.

Post-Schism and Current Activity

Following the victory of the compromise factions and the implementation of the [Covenant of Heroes](#), the majority of the Silent Service retired into anonymity. Many relocated to remote regions to escape the legacy of the violence and to adhere to their principle of non-interference.

- **The Troll's Head:** A notable contemporary cell operates from the [Troll's Head](#) inn in [Cottalem](#). This establishment is run by [arinhildr](#) and [eskil](#), retired members who maintain a quiet vendetta against Godbloods and their agents.
- **Clandestine Oversight:** Despite their “retirement,” members of the Silent Service are known to monitor Heroic activity globally, acting as a “Silent Service” that sorts out potential threats to the mortal order before they escalate.

Relationships

People

- **Notable Members:** [arinhildr](#), [eskil](#)
- **The Negotiator:** [Old Bjorn](#) (who drafted the Covenant they ultimately signed)
- **Mentors:** [oddmundr](#)
- **Enemies:** [Rojden](#) (a renegade who embodies the Godblood ideology), [ormrun](#) (a subverted agent)

Places

- [Kronstadt](#) (site of early factional manoeuvres)
- [trollheim](#) (the northern region where their death squads were most active)
- [trolls_head](#) (a current haven for faction sympathisers)
- [western_isles](#) (where many members retired to escape scrutiny)

Skyss - Story Background	Characters	Skyss - Places	Pantheon of Skyss	Other Background
--	----------------------------	--------------------------------	-----------------------------------	----------------------------------

fantasy, world-building, skyss chars, Skyss, Silent, Service, 2026, Player: James

From:
<https://www.full-moon.info/> - **Full Moon Games**

Permanent link:
https://www.full-moon.info/doku.php/skyss/chars/silent_service

Last update: **20 Mar 2026 19:48**

