Heimdal

Summary

Heimdal, frequently referred to by the synonym Kingdom of Skyss, is the largest terrestrial power on the Continent of Osnines. It is a realm defined by intense volcanic activity, industrial output, and maritime hegemony. The territory serves as the administrative heart of the Skyssian state, housing the capital city and the definitive genealogical records of the Heroes of the realm within the Book of Heroes.

Geography

Heimdal occupies a strategic central position in the northern latitudes of the continent, largely situated above the arctic circle. The landscape is topographically dominated by Aeolfberg, a massive and frequently active volcano. This geological feature serves as a natural barrier, separating the settled regions of Heimdal from the frigid and dangerous wastes of Trollheim to the north.

The region is characterised by high-latitude fjords and vast coniferous forests. The Northern Fjord is the main waterway of the realm, on whose eastern bank the capital city is located. Unlike the fragmented Thousand Isles, the mainland of Heimdal possesses the geological scale required to support massive stone-built urban centres and the kingdom's extensive industrial infrastructure.

Primary Settlements

- **Kronstadt:** The capital city and the largest urban centre in the known world. It is the seat of the King's Palace and the global headquarters of the Board of Trade.
- **Heimdal City:** The second city, once the original city state that has long since been eclipsed by its port and replaced as the capital.
- **Frijdodrsburg:** An industrial hub situated on the lower slopes of Aeolfberg. It serves as the main centre for iron smelting, using volcanic heat to drive large-scale production.

Economy and Labour

The economy of Heimdal is built upon the dual pillars of resource extraction and global maritime trade. The state manages its resources through a rigorous system of honourable service and administrative standardisation.

Resources and Exports

- **Metallurgy:** Heimdal is a prolific producer of iron ore and coal. The proximity to volcanic heat allows for advanced smelting, producing high-quality iron ingots that are essential for northern trade.

- **Timber and Shipbuilding:** The vast forests provide the high-grade lumber required for the shipyards at Kronstadt, which operate 14 large slipways capable of constructing 400-ton vessels.
- **Maritime Hegemony:** The realm's most significant export is its skilled labour force of sailors and its standardised ship patterns. Skyssian interests influence approximately 5,000 of the 6,000 global merchant hulls.
- **Secondary Exports:** The region is a known source of reindeer, fish, leather, and high-value perishables.

Governance

Heimdal is governed as an elective monarchy, a constitutional arrangement that has persisted for 774 years since the founding of the capital. While King Thirfinn acts as the senior arbiter and head of state, executive authority is distributed amongst the Council of Electors.

The Lord Mayor of Heimdal serves as the first of the nine electors. This council ensures that the interests of the merchant classes and the various administrative departments, such as the Department of Resolutions, are balanced against the heroic bloodlines. The legal framework of the mainland is enforced by the King's Justices, who use Words of Power to discern the truth and maintain the King's peace.

Relationships

People

- King Thirfinn: The current elective monarch and senior arbiter of the realm.
- Heroes of Skyss: The divinely-blooded individuals who provide the realm's strategic and magical defence.

Places

- Trollheim: The northern wilderness separated from Heimdal by the volcanic range.

Skyss - Story Background	Characters	Skyss - Places	Pantheons of the World	Other Background

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