

Kingdom of Salicia

Summary

Salicia is a kingdom located on the north coast of a peninsula on the [Continent of Osnines](#). Historically defined by its strategic coastal proximity and its role as a terminal for the [Great West Road](#), the kingdom has recently lost its independence. In 774 AM, following the sudden death of the [Old King of Salicia](#), the nation was annexed by the [Kingdom of Cottalem](#) in a military operation orchestrated by the renegade hero [Rojden](#).

Description

Geography and Infrastructure

The kingdom is bordered to the west and south by [Cottalem](#) and to the east and north-east by [Spuetan](#). The urban hierarchy is led by the capital, the [Citadel](#), and the second city of [Aintzira](#). The major port of [Beretha](#) faces north towards the sea and serves as a vital maritime gateway.

Other notable geographical features include [Lake Abrazos](#) and the [River Lixada](#). The kingdom is linked to the wider continent via the [Great West Road](#), which strikes east towards [Aintzira](#) and [Crucivia](#), and west towards [Dacidade](#). Smaller settlements along these routes include [Pontepedra](#), [Muino](#), and [Ladeira](#).

Political Governance

Prior to 774 AM, Salicia was a sovereign monarchy ruled by a line that had usurped the throne three generations earlier. The government was recently destabilised by the sudden death of the King, who left no clear male heir; his two sons had predeceased him, and his only [daughter](#) was married to a Skyssian.

The [Earl of Beretha](#), representing the older royal line, maintained a separate power base in the north. Following the invasion, the kingdom was integrated into a wider power bloc under the [Cottalemnese](#) crown, a transition facilitated by the use of [geasa](#) to ensure the loyalty of the surviving nobility.

The Royal Line and Usurpation

The Salician monarchy has historically been a site of contestation between rival noble houses. The current crisis was precipitated by the sudden death of the aged King in 774 AM, an event orchestrated by the renegade [Rojden](#) to facilitate a Cottalemnese takeover.

The primary claimants during the crisis included:

- **Princess Marjorie**, The King's Daughter: Married to a Skyssian, she was viewed by the [Board](#)

of [Trade](#) as a stabilising candidate but was forced to flee following an attack on her household.

- **Duke Xaime:** A major noble whose personal guards were subverted by [Rojden](#), leading to his “unfortunate accident” during a confrontation with the Earl of Beretha’s forces.
- **The Earl of Beretha:** A descendant of a previously usurped royal line who claims legitimacy through ancient divine blood. He pre-emptively seized control of [Beretha](#) to resist the invasion.

The Cottalemnese Invasion (774 AM)

The invasion was a masterclass in strategic misdirection. Cottalemnese heavy cavalry swept into the capital and secured the [Citadel](#) at dawn, ahead of the light infantry. A puppet coronation was rapidly performed to provide a veneer of legitimacy, while a naval blockade was established

The invasion was a highly organised manoeuvre. Cottalemnese heavy cavalry entered the [Citadel](#) at dawn to secure the capital, while infantry columns were despatched to neutralise [Beretha](#). [Rojden](#) had planned to capture the [King's daughter](#) and the [Earl](#) alive to present an appearance of domestic dynastic resolution rather than foreign conquest. While the capital fell quickly, the [Earl](#) pre-emptively raised his militia to defend [Beretha](#). The conflict concluded with the coronation of the Cottalemnese monarch in the [Citadel](#), which was attended and recognised by [Princess Marjorie](#).

Relationships

People

- [The Old King of Salicia](#): (Deceased) The monarch whose death triggered the succession crisis.
- [The Earl of Beretha](#): A descendant of the gods and the older royal house who governed [Beretha](#).
- [The Princess of Salicia](#): The King's surviving heir who swore allegiance to the new crown.
- [Duke Xaime](#): A high-ranking noble whose guard was utilised by [Rojden](#) during the coup.
- [Rojden](#): The Skyssian renegade and strategic advisor who managed the invasion.
- [Adan](#): An agent of the Duke's outer guard who provided intelligence during the conflict.
- [Llucas](#): A sergeant in the outer guard who executed [Rojden's](#) standing instructions.
- [Nephew of the King](#): A potential candidate for the throne prior to the invasion.

Places

- [The Citadel](#): The kingdom's capital and site of the Cottalemnese coronation.
- [Aintzira](#): The second largest urban centre in Salicia.
- [Beretha](#): A major estuary port city and the western terminus of the trans-isthmus trade.
- [Cottalem](#): The neighbouring power that currently occupies Salician territory.
- [Spuetan](#): A kingdom bordering Salicia to the east.
- [Lake Abrazos](#): A large lake located within the kingdom's borders.
- [River Lixada](#): A major waterway characterising the Salician landscape.
- [Pontepedra](#): A town situated on the [Great West Road](#).
- [Muino](#): A settlement located between the capital and the coast.
- [Ladeira](#): A town situated in the southern reaches of the kingdom.

Concepts

- **Great West Road**: The primary land artery facilitating international trade through the kingdom.
- **Board of Trade**: The Skyssian semi-governmental authority monitoring the Salician conflict.
- **Geas**: Magical compulsions utilised by the occupying forces to maintain political control.
- **Department of Resolutions**: The specialised Skyssian unit tasked with resolving the Salician crisis.

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