

Jim Wallman's Universe

This is a wiki stub for stuff to do with [Jim Wallman's universe](#) which is a persistent game environment set in the future. It has a number of roleplaying campaigns and also several specific rule sets for playing wargames.

Humanity Will Prevail

These items relate directly to the ongoing e-mail campaign.

- [Earth Imperium of the Solar Republic](#) - pages on the Earth Government and its recent activities
- [Free Worlds Alliance](#)
- [Operation Boldly Go](#) and follow-up missions
- [Missions to the Hostile Exterminator Builder space](#)
- [Scouting the outlying sectors](#) - the current status of Humanity's watch on adjacent sectors of the galaxy.
- [Logistics Support to the Combined Human Forces fighting in Sector EJ](#) - the logistics train in place from NEW DRACONIS to Sector EJ.
- [MYSTERY](#) - the forces around the MYSTERY system in Q0, major Forerunner site
- [Universe Personalities](#) - an attempt to list all the player characters and NPCs and what I know about them.

General Universe Background

Miscellaneous bits here to do with [the Universe](#) include:

- [Free Worlds Alliance](#)
 - [Killiekrankie background](#)
- [Notes on Megadon Ranching](#)
- [Forerunners](#)
- [Bounce into Action](#) wargame rules for company level actions sitting between 'Starship Soldier'¹⁾ and 'Plan A'²⁾
- [Space Pirate random crew generator](#) giving you a names crew with homeworld, skill level, criminal record and crew function.

Interstellar Freelance Unlimited

- [Interstellar Freelance Unlimited \(IFU\)](#)

Mailing Lists

There are several mailing lists used to support the play by e-mail games mentioned above. These are run using mailman and so have a web interface for managing your subscription as well as publicly

accessible web archives. These are the publicly accessible mailing lists, there are some others but those are by invitation only.

- **berswar** - the 'official' list for [Humanity Will Prevail](#) where posts should all be in character. You can use these links to the [berswar list interface](#) and the [berswar mail archives](#) to subscribe to the mailer or read its posts.
- **OOO** - An Out of Character (OOO) list for the players in the [Humanity Will Prevail](#) game where all the admin messages and general chatter goes. Mostly this is all game related but out of character rather than wildly off topic. [OOO list interface](#) and [OOO mail archives](#)
- **SM** (Starship Marine) - a list for those of us that play universe related roleplaying games on or around the full moon each month in the South London area. Currently we are playing in the [Interstellar Freelance Unlimited \(IFU\)](#) campaign. Some of this is played by e-mail through this list and other parts are done face to face with whoever can make the sessions. [SM list interface](#) and [SM mail archives](#)

Other material may well feature on occasion.

this page is a game resource for [Jim Wallman's Humanity Will Prevail play by e-mail game](#).

None of the material on this domain is canon unless Jim says so.

[The Universe, background](#)

1)

skirmish rules for infantry battles

2)

full blown combat with battalion plus units including air assets and armoured vehicles

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